

SOFTBALL

• TEAMS • SKILLS (HIT / PITCH / RUN / THROW) •

HIT / PITCH / RUN / THROW

EVENT DATE: Saturday, March 29

ENTRY DEADLINE: Friday, February 29

CHECK-IN: 12NOON

EVENT TIME: 1:00PM

EVENT FEE: \$5.00 for ALL 4 Events

Florida State Senior Games Qualifier: **NO**

LOCATION: Eddie Moore Complex
100 McMullen Booth Rd Clearwater

EVENT DIRECTOR: Clarence Faucett

PHONE: (727) 320-9741

FORMAT:

1. **Four skill categories:** Pitching for accuracy, Hitting (off tee) for distance, Run to first base for time, and Throw for distance.
2. Event Director reserves the right to alter the format based upon participant numbers.



TEAMS

EVENT DATE: Saturday, March 29 and Sunday, March 30

ENTRY DEADLINE: Friday, February 29

CHECK-IN: 8:30 am

EVENT TIME: 9:00 am

EVENT FEE: \$150.00 Men's Teams / \$100.00 Women's Teams

Florida State Senior Games Qualifier: **YES**

LOCATION: Eddie Moore Complex
100 McMullen Booth Rd Clearwater

EVENT DIRECTOR: Clarence Faucett

PHONE: (727) 320-9741

FORMAT:

1. Teams must provide their own bats, gloves, and practice balls.
2. Teams must be all one gender.
3. Team rosters shall be limited to 20 persons, including non-playing coaches, non-playing captains and non-playing bench personnel. A maximum of THREE out-of-state residents are allowed, except as permitted below. Roster changes shall be allowed only as permitted under Rule F.
4. All registration and team rules apply to non-playing coaches, non-playing captains and non-playing bench personnel.
5. Athletes may compete with only one team per sport.
6. Age divisions for all team competition will be determined by the age of the youngest team member. Team managers are responsible for completing rosters by registration deadline date.
7. Teams must register using the Team Registration Form.
8. If numbers are conducive, teams will be divided into pools within their age divisions. Within each pool a single round-robin tournament will be played. At the conclusion of the round-robin winners will advance and play a single-elimination tournament. If entries are not conducive, a double-elimination tournament will be played within the age division.
9. The Event Director reserves the right to change the tournament format for any age division based on entry numbers, space restrictions, or other circumstance.

SPORT RULES

1. This tournament will be conducted in accordance with Amateur Softball Association (ASA) rules, except as modified herein. For a copy of these rules, please write or call:

Amateur Softball Association
2801 NE 50th Street

Oklahoma City, OK 73111

(405) 424-5266

www.softball.org

2. Please note, the National Senior Games is conducted in accordance with Softball Player Association rules (SPA).
3. Commitment line: A 3-foot long, 3-inch wide commitment line shall be marked perpendicular to the foul line and placed 20-feet from home plate. Once a runner's foot touches the ground on or past the commitment line, the runner may not return to third base; the runner must continue toward the scoring plate. Violations will result in an out.
4. Scoring plate: A scoring plate shall be placed 8 feet from the back tip of home plate on an extended line from first base. A line shall be drawn from third base to the scoring plate. The scoring plate is for use by the offensive player only.
5. All plays at the plate shall be force plays. A defender shall record an out at the plate by having possession of the ball and tagging home plate prior to the runner touching the scoring plate. If a defender attempts to tag an offensive player at the scoring plate the runner shall be called safe. A runner who attempts to score by touching anything other than the scoring plate shall be called out. Players who violate this rule are subject to ejection from the game.
6. Strike zone mat: A strike zone mat will be used. The mat shall be made of rubber or similar material and shall measure 17 inches wide and 24 inches long with a V-shape at one end that fits against the back of home plate. Together the strike zone mat and home plate shall form a rectangular shape 17 inches by 32-1/2 inches. A legal pitch not swung at that strikes any part of the strike zone mat or home plate shall be called a strike by the umpire.
7. Pitcher's Box: The pitcher's box shall be a box the width of the pitching rubber, extending from the front (home plate) side of the pitcher's six feet towards second base. The pitcher may deliver a pitch from anywhere inside the box. All pitches must begin with both of the pitcher's feet located inside the box.
8. Double bag/mat: A double bag/mat, twice the size of a standard base shall be placed at first base, the double portion of the bag or mat being in foul territory. For the purposes of plays at first base, the entire bag shall be considered to be in fair territory.
9. Runner's line: A runner's line measuring 3-inches wide and 30-feet long shall be marked parallel to, and 3 feet away from, the first-base foul line in foul territory, extending from first base back toward home plate. Runners shall stay between this line and the foul line while running to first base. Failure to do so will result in the runner being declared out.
10. Metal Cleats: Metal cleats will not be permitted. Players found wearing metal cleats in a game will be ejected from the game and, if on base, a "dead ball out" will be called. If there are less than three outs, any players on base must return to the base occupied at the time the ejected player came to bat.
11. Players and Substitutes: ASA rules for re-entry and extra player (EP) will apply. Extra players may play defense at any time provided the total number of defensive players on the field at any time does not exceed the total allowed for that age division.
Men 50+, 55+ & 60+: 10 defensive players shall constitute a team. A team must have a minimum of nine players at the beginning and ending of a game. For any team playing with nine players, an out will be recorded when the tenth position in the batting order appears. A tenth player may be added as he/she shows up for play; however, he/she must be listed as the tenth offensive player and bat after the other nine players. If EPs are used, a team must start and end a game with 11 players, including the EP. In addition, for teams using EPs, 10 players must play defense.
Men 65+, 70+, 75+ & all Women: 11 defensive players shall constitute a team. A team must have a minimum of 10 players at the start and finish of a game. An eleventh player may be added as he/she shows up to play; however, he/she must be listed as the eleventh offensive player and bat after the other 10 players. Teams in these categories may use up to two EPs. If EPs are used, teams must start and end a game with 11 players, plus the number of EPs used. In addition, for teams using EPs, 11 players must play defense.
NOTE: The ASA Short-hand rule applies. A team may play with one less player than they started with if, due to anything other than ejection, a player leaves the game and cannot be immediately replaced. When the missing player comes to bat, an out will be recorded. Under no circumstances will a team be allowed to play with less than nine players; 10 if the team started with 11 or 12 players.
12. Line Up Cards: Official line up cards must be presented to the opposing manager and scorekeeper 10 minutes prior to game time. Tournament line up cards will be furnished to all team managers.
13. Runs per inning: For men's games in the Silver Category and all women's games, there shall be a five run per inning rule, with unlimited runs allowed in the seventh inning. There shall be no limit on runs per inning for men's games in the Gold Category.

14. Mercy Rule: A 15-run mercy rule will be in effect after five innings (4¹/₂ innings if home team is ahead) ending the game. This rule shall NOT apply to championship games.
15. Homerun rule: All teams will play under the 1-homerun +1-up single rule. The first ball hit over the fence will count as a home run. Subsequent balls hit over the fence by the same team will count as singles until the opposing team has hit a ball over the fence (homerun). Baserunners may only advance one base per single over the fence. This rule shall continue throughout the entire game.
16. Games against a higher rated opponent: This rule applies only to the Men's Gold and Silver categories. When a team is playing an opponent with a higher classification (for example, a AAA team competing against a Major team), the lower classified team shall be given the choice of competing with an extra outfielder or having 5 runs added to their score at the beginning of the game.
17. Time limit: The length of a game will be seven innings or one hour and fifteen minutes. Tie games after seven innings or at the end of regulation time will continue until one team is ahead after the completion of any subsequent inning using the International tie-breaker rule.
18. Courtesy runner: A courtesy runner may not be replaced by another courtesy runner except for injury causing removal of the original courtesy runner permanently from the game. A courtesy runner on base when it is his/her turn at bat will be declared out as the runner. Another courtesy runner may not be used to circumvent this rule.
 - Men in age divisions 50+ and 55+: One courtesy runner may be used in each inning, and the courtesy runner may be any player on the roster. Each player on the roster may be courtesy runner only once per game. Any courtesy runner found running more than once per game will be called out.
 - Men in age divisions 60+, 65+ and all women's age divisions: A courtesy runner may be used for a base runner at any time, but the same courtesy runner may not be used more than once in the same inning. Any courtesy runner found running more than once per inning will be called out.
 - Men in age divisions 70+ and 75+: A courtesy runner may be used for any runner at any time. There is no limit on the number of times a player may be a courtesy runner in any inning.
19. Sliding or diving: Sliding or diving into first base or into home plate when scoring is not permitted, and such players will be called out. A player may slide or dive into second or third base and when returning to any base. Runners shall be called out for contact with a defensive player if, in the umpire's judgment, the contact was deliberate or the runner could reasonably have been expected to minimize or avoid contact under the circumstances and failed to do so.
20. Runner hit by fair ball: A runner is not out when he/she is hit with a fair, untouched, batted ball that has passed an infielder, excluding the pitcher, and, in the judgment of the umpire, no other infielder had a chance to make an out.
21. Overrunning: A "run by" rule shall be in effect at first, second, and third base; i.e., a player may run past any base at any time. The runner shall be considered "safe" so long as he/she turns to the right after passing the base. The runner must touch the base for the "run by" rule to be in effect. Any attempt to advance, or to decoy the fielder, cancels the "run by" rule, and the runner can be tagged out.
22. Team clothing must be of like design and color. Jerseys must have a number on the back.
23. The men's divisions will play 12-inch slow pitch. The women's divisions will play 11-inch slow pitch.
24. All bats must meet ASA certification standards.