

2007 Good Life Games Official Program and Registration Guide

CATEGORY: **LINE DANCE**

EVENT

CODE

EVENT DATE: Sunday, 4-15-07

ENTRY DEADLINE: 3-15-07

CHECK-IN: 1:30pm

EVENT TIME: 2:00pm

EVENT FEE: \$5.00 per event // \$10. Afternoon Buffet

Florida State Senior Games Qualifier: **NO**

LOCATION: The Princess Martha
411 First Ave N
St. Petersburg

EVENT DIRECTOR: Pat Phetteplace

PHONE: (727) 545-8600



Basic Line Dance - Beginner	BLD21
Basic Line Dance - Intermediate	BLD22
Basic Line Dance - Advance	BLD23
Open Line Dance - Beginner	OLD24
Open Line Dance - Intermediate	OLD25
Open Line Dance - Advance	OLD26
Afternoon Buffet	LDN99

ELIGIBILITY AND REGISTRATION FEES

1. Competitors must have reached their 50th birthday on or before December 31, 2007. There will be three age groups: 50+, 60+ and 70+ as determined by the age of the youngest member of the team.
2. Dance teams may be comprised of men and women in any combination and must contain a minimum of three dancers and a maximum of 10 dancers.
3. You may perform in one skill level each of the two events: Basic Line Dance and Open Line Dance. **No more than 2 entries are permitted per team.**
4. Individual dancers may perform with more than one team. You may only perform in one skill level.
5. The registration fee is \$15 per person. In addition, there is a \$5 fee for each event per team member. **A team registration form is required for this Category. Individual registration forms will not be accepted.**
6. A Buffet Dinner is available for \$10 per person. Dinner reservations and fees must be included with the registration form.
7. SPECTATORS ARE WELCOME. Please include \$10.00 for each spectator who will be joining you for dinner. (If they do not pre-register, we cannot guarantee dinner for them)

ENTRY DEADLINE

All registration forms and fees must be postmarked no later than Thursday, March 15, 2007. The Good Life Games reserves the right to divide or combine any events if necessary and to cancel any event(s) with full refund of entry free.

GENERAL DANCE RULES

1. Dances will be performed on a wood dance floor.
2. Teams may perform one or more of the three dances in the skill level of their choice.
3. All attire and props are selected and provided by the individual competitors or their sponsors.
4. Music and Dance Steps:
 - a. Required Step Sheets and Music will be provided in advance for Basic Line Dance Team Captains.
 - b. Team Captains for Open Line Dance Teams are required to submit a performance ready music CD and a Step Sheet of the dance they will be performing.
 - c. All performances must be done in good taste. Music, Movement or hand gesture considered to be inappropriate for a family style audience will be disqualified by the authorized panel of judges.
5. Ribbons will be awarded to the first, second, and third place winners in the Country, Show Tune, and Alternative music dances in each of the individual skill levels.
6. Only those teams performing all three dances in the individual skill levels will be considered for Gold, Silver and Bronze metals.
7. Performance limits will be strictly enforced. Timing begins with the first note or movement and ends with the last note or the exit of the last performer whichever comes first.

PERFORMANCE CATEGORIES AND LEVELS

1. **BASIC LINE DANCE:**

a. **Beginner Level**

- i. Amateur status only. No member of the dance team may have been compensated for a dance performance.
- ii. The dance steps performed by team members may not vary from the step sheet. Dances are "*Vanilla*". May use arm and hand styling. No props are permitted.
- iii. Music: Country – Come On and Dance
Show Tune – New York, New York
Alternative – Chaka Chaka
- iv. Performance time limit: 3 minutes. Music Provided.

b. Intermediate Level

- i. Amateur status only. No member of the dance team may have been compensated for a dance performance.
- ii. The dance steps performed by team members may not vary from the step sheet for two walls. Dances are "Vanilla". May use arm and hand styling. After the two walls, teams may add any variety of movements or steps keeping the flow of the dance.
- iii. Music: Country – Blue Note
Show Tune – Bosa Nova
Alternative – Start to Sway
- iv. Performance time limit: 3 minutes. Music Provided

c. Advance Level

- i. Teachers or instructors of the team may compete with the team.
- ii. The dance steps performed by team members may not vary from the step sheet for one wall (or rotation of the dance). May use arm and hand styling and props. After the one wall, teams may add any variety of movements to the flow of the dance
- iii. Music: Country – Wave on Wave
Show Tune – Mr. Pin Stripe
Alternative – Simplemente
- iv. Performance time limit: 4 minutes. Music Provided

2. OPEN LINE DANCE COMPETITION:

a. Beginner Level

- i. Amateur status only. No member of the dance team may have been compensated for a dance performance.
- ii. Team Captains for Open Line Dance Teams are required to submit a performance ready music CD and a Step Sheet of the dance they will be performing at the time of registration.
- iii. Performance time limit: 3 minutes.

b. Intermediate Level

- i. The team's teacher or instructor may compete with the team.
- ii. Team Captains for Open Line Dance Teams are required to submit a performance ready music CD and a Step Sheet of the dance they will be performing at the time of registration.
- iii. Performance time limit: 3 minutes.

c. Advance Level

- i. Amateur and Professional may compete in this level. Any Member of the dance team may have been compensated for a dance performance.
- ii. Team Captains for Open Line Dance Teams are required to submit a performance ready music CD and a Step Sheet of the dance they will be performing at the time of registration.
- iii. Performance time limit: 4 minutes.

JUDGING

- 1. All judges will be recognized dance professionals.
- 2. Awards will be based upon the following criteria:

Appearance 15pts.	Choreography 10pts.	Accuracy 45pts.	Intensity 30pts.
Enthusiasm (5)	Use of Floor Space (5)	Spatial Alignment (15)	Energy/Posture (10)
Costumes (5)	Dancer Interaction (5)	Staying in Step (15)	Physical Demands (10)
Audience Appeal (5)		In Time w/Music (15)	Total Body Use (10)

RIBBON WINNER – INDIVIDUAL DANCE

- Highest Score 1ST Place
- Second Highest Score 2nd Place
- Third Highest Score 3rd Place

METAL WINNERS – Highest Cumulative Score

- Best Over All Score Gold
- 2nd Best Over All Score Silver
- 3rd Best Over All Score Bronze

- 3. All dances are final rounds. Awards will be presented at the end of the event. Unclaimed metals may be picked up at the Good Life Games Office.